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Subject: Re: Multi Modded Map Loader?

Posted by [TNaismith](#) on Tue, 06 Apr 2010 19:57:05 GMT

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Sounds excellent. I do tend to get ahead of myself when discussing possibilities for coop-modding/mission-making, but I understand your need for focused goals and taking one step at a time.

As I mentioned before, even at the primary goal you might decide to aim for, there are a few people I know of that would be able to put this to use right away in their servers/work. I'll passing them a notice about this possibility, and so if you ever do decide to create it, they'll be one of the first to perhaps test it out.

No pressure.

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