
Subject: Tiberium pit 3 is completed

Posted by [Titan1x77](#) on Mon, 25 Aug 2003 11:15:23 GMT

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Updated the link to d-load....nod's extra vehilces came out as GDI's...OB killed it upon spawning...Prob is fixed and new d-load is up...dont worry about version conflicting,I renamed it to C&C_Tiberium_Pit3.mix instead of C&C_Tiberium_Pit_3.mix

Havoc..I'll take care of your server issues ..just give me a couple days.
