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Subject: Tiberium pit 3 is completed

Posted by [General Havoc](#) on Mon, 25 Aug 2003 10:19:50 GMT

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Looks great. The heightfield version was fun to play but it was very laggy and the framerate on it was bad in some areas. This one looks better and it should be fun to play. I take it you spend ages generating the VIS so that should speed the game up a bit this time. I'll take a look - shame about the server that I was thinking of playing it on though.

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