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Subject: Re: Serials

Posted by [EvilWhiteDragon](#) on Sat, 03 Apr 2010 09:21:26 GMT

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Goztow wrote on Thu, 01 April 2010 20:23EvilWhiteDragon wrote on Thu, 01 April 2010 09:48Goztow wrote on Sun, 28 March 2010 19:12Sladewill wrote on Sun, 28 March 2010 13:09I thought the fake serials didnt even work

Blame server owners for putting their server on gamespy and actively disabling serial check because the gamespy serial database isn't up to date.

Actually, that doesn't have anything to do with this, as one can connect to normal WOL only servers as well using DC. You're just lucky that StealthEye made a proper way to check whether the user is on WOL or not and you're being an ass to communities that don't have this.

I'm not the one who isn't releasing it... When exactly was BI's last release?

And you also know why we're not releasing it. It's simply because we'd need to give out the sourcecode which we don't want (cheatsensitive), or StealthEye would need to redo a lot of our code to move it out of scripts.dll

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