
Subject: Recon wars...new mod

Posted by [Titan1x77](#) on Mon, 25 Aug 2003 01:32:07 GMT

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somerhino>I realize you have this set up for your mod...if you want i can subsitute it with another structure...since c4 will not be present they will have to kill it via recon missles....so it doesnt have to be a silo...but if it's ok with you may I use it?

sniper1xl> if you want to go ahead and make a layout...we'll just choose the best looking one...I need somthing that meets cncammo standards..they said it has to look good....as far as i know,he's just working on the layout,you can go about the banner,buttons and the sig's..and a altenate layout aswell...we could always use both once one gets tiresome of looking at.
