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Subject: Vis generation for flying maps..24 hours?

Posted by [YSLMuffins](#) on Sun, 24 Aug 2003 17:55:18 GMT

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Using a higher or lower granularity really doesn't matter that much, because the time you save during the auto-generating time is the extra time you'll spend on Manual VIS point placement, lol.

In addition to your 30x30 planes, I hope you set up the VIS sectors for the ground as well. See the section about "creating your VIS sectors" in my tutorial.

And yes, as long as your VIS layers are separated by 10 meters on the Z axis, it should be fine, and normal.

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