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Subject: Re: Portal 2

Posted by [R315r4z0r](#) on Sat, 13 Mar 2010 06:15:06 GMT

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It's mostly room tones but it does have some cool bloop pumping music around the end of the 19th chamber and during the boss fight.

A definite sign of good fitting music in a game is when you don't even realize it's playing.

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