
Subject: Re: Flag w3d
Posted by [ErroR](#) on Sat, 06 Mar 2010 14:01:28 GMT
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IAmFenix wrote on Fri, 05 March 2010 00:42ErroR wrote on Mon, 01 March 2010 16:33danpaul88 wrote on Mon, 01 March 2010 23:24If both flag presets use the same W3D file then you can only update both of them at the same time, not individually.
i don't have acces to LE i think i saw the texture once.. it had both textures on it. But i want to make something similar, 1 w3d and 2 textures. I still have no idea how to do it, how to combine the textures etc. Any help?

Hmm...wonder where I've seen that before. Also, I don't think it's possible, so you'll have to have a neutral team briefcase/plain briefcase.
Team fortress 2 briefcase but with a modified texture Also i don't really see the point of having a neutral one. I'll try to find a way once i get level edit to work
