
Subject: Re: Building Interior glass bottom?

Posted by [Di3HardNL](#) on Mon, 01 Mar 2010 19:01:45 GMT

[View Forum Message](#) <> [Reply to Message](#)

I had the same problem with that message.

Luckily there is another w3d importer to import those files.

Download the file i have here in my attachment

paste that file in gmax/gamepacks/westwood/renx/plugins

Start RenX after that

- Click on the tab 'customize'-> customize user interface.

- Scroll down untill you see 'Import a W3d File'

- Assign as hotkey for example CTRL+ALT+W

- close customize user interface

- now press CTRL+ALT+W and you will see a popup of a different w3d importer

Now import the int_n file and it should work

File Attachments

1) [W3D_CC-imp-V1.16.ms](#), downloaded 110 times
