
Subject: Re: Next Project : C&C Field Tunnels.
Posted by [Di3HardNL](#) on Mon, 01 Mar 2010 16:13:11 GMT
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thanks for you input

i think i'm going to combine some of the ideas.
an abandoned mine shaft where it spooks.

some broken rail tracks with skeletons laying on the ground.
also a bat is a good idea, i know how to animate things so it won't take that long

if you guys have more idea for this spooky mine shaft would be cool
