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Subject: Re: Next Project : C&C Field Tunnels.

Posted by [Good-One-Driver](#) on Mon, 01 Mar 2010 05:08:53 GMT

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Since waterfall is above the tunnels make it look muddy and have water dripping from ceiling and have water running down the walls and i like the railroad idea maby add a mining cart and some pickaxes and some gold prices stickin out of the walls and rail road tracks.

Also I was thinking maby add like a ghost havoc walking around I've seen it before on some map, he dosnt shoot or nothing he just walks in a wave point and also add some haunted sounds

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