
Subject: Re: CNC Reborn :: Infantry Update: Jumpjet, Technician and Disc Thrower
Posted by [Renardin6](#) on Sat, 13 Feb 2010 18:38:59 GMT

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GEORGE ZIMMER wrote on Thu, 04 February 2010 14:36 Yeah most of the Reborn fanbase has already seen this stuff and those who just visit the Reborn site.

Don't worry too hard; most of renforums doesn't give a fuck about anything that looks good. You only get a major wanking from random idiots when you show a picture of a HUD that's ripped off another game, shitty flamboyant textures over everything, obvious advantage skins, and/or shitty looking model replacements in general.

Otherwise it goes unnoticed if it actually looks good (which Reborn pretty much always does look awesome).

Oh, don't forget INCREDIBLY shitty looking levels- those get so much unneeded attention it's not even funny.

I noticed that. Thx for your comments, our new maps get a lot of attention. I texture a lot of props for those. We created our own tiberium crystals also, I will have an update posted with those
