
Subject: Re: [Skin][U-WBG] Nod Buggy
Posted by [UnitXc](#) on Thu, 28 Jan 2010 17:30:23 GMT
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hmm?

it makes more sence when you put it next to my arty.

however now i think about it the intensity does seem a little extreme on the wheels hubcaps... i guess the green doesnt need to go all the way round the wheelcap either, heh that was me being lazy and adding a glow effect to that layer. just goes to show you cant slack off even for a moment.
