Subject: Re: Brenbot Plugin Error
Posted by Gen_Blacky on Mon, 25 Jan 2010 23:54:58 GMT

danpaul88 wrote on Mon, 25 January 2010 16:09Why do you include POE::Filter::Reference if you don't even USE that module in the plugin? Just delete the use line for that module...

I did but there is still a problem it wont play the msgs its probably in the code i didn't use plugin commands.