
Subject: Re: [HUD] Rotating Weaponlist
Posted by [Tunaman](#) on Mon, 25 Jan 2010 00:52:00 GMT
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I'm not referencing "WeaponListXP" anywhere in my code, is that something you guys have changed? On mine it says(and works with) the exact string "WeaponListXPos".

Also you don't have to add those in hud.ini, those are the default values anyways. ^^
