
Subject: Re: Hud Help

Posted by [Gen_Blacky](#) on Mon, 18 Jan 2010 18:33:37 GMT

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Raptor RSF wrote on Mon, 18 January 2010 19:28 Already had that texture change on team feature on my planlist.

I will be making it this month probably. Well, i dont expect that it will be hard to code.

First i have to finish my exam week -.-

I tried implementing it a couple times but always have problems when i call for the new texture.
