

---

Subject: Re: saberhawk's Stealth effect

Posted by [Kimb](#) on Tue, 12 Jan 2010 21:52:31 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

Omar007 wrote on Tue, 12 January 2010 14:40 Sorry for the double post but this is an update on adding it through scripts.dll

First it wasnt really through scripts.dll, it was with HUD.ini

1. Adding it seems successful; Titlebar changes
2. Our goal is not reached; Stealth Effect didnt change :V

So it isnt that easy

UPDATE:

I added some files from the apb always.dat which works partially.

Toggle Spoiler

So it kinda gets stuck at the white part

It should go transparent on stealth and completely gone on unstealth but it doesnt look ugly as hell

---