

---

Subject: Re: Windows 7 DirectX SDK

Posted by [Omar007](#) on Tue, 12 Jan 2010 18:08:40 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

You either didnt change the line in shaders.cpp

```
#if D3DX_SDK_VERSION != 30
```

to

```
#if D3DX_SDK_VERSION != 41
```

Toggle Spoiler

Or because of you system restore you lost the newer version or w/e

---