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Subject: Re: Describe your first Renegade game/successful beacon

Posted by [\[NE\]Fobby\[GEN\]](#) on Tue, 12 Jan 2010 16:46:39 GMT

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I don't remember my first beacon, but my very first game of C&C Renegade was in the demo, I think sometime late 2001 or early 2002.

I spawned as a Nod soldier on Under, which was the only map at the time, and just ran to the field. I went inside the Nod bunker and saw an Engineer there, and shot him dead. "Boink" "what the hell as that?!". I went more into the field and killed another GDI Soldier before I died.

I don't remember the rest of the game, but I played the demo a lot (something like 400 hours before getting the game itself).

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