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Subject: Re: GH: WT

Posted by [R315r4z0r](#) on Mon, 04 Jan 2010 02:04:51 GMT

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Dover wrote on Sun, 03 January 2010 19:29 Then you're basically set. You don't need to buy anything but DLC from now on.

Set am I?

- Does Rock Band allow you to skip songs in the middle of playing in a playlist? Guitar Hero does.
- Does Rock Band allow you to change difficulty in the middle of a setlist? Guitar Hero does.
- Does Rock Band support tap-slidding, extended sustains, 5 drum pads, duel bass pedals, free-style singing & drumming, and open strumming? Guitar Hero does.
- Does Rock Band have a built-in music creator and online community library? Guitar Hero does.
- Does Rock Band allow you to choose any instrument you want regardless of what other people chose? Guitar Hero does.
- Does Rock Band have a jump-in/drop-out party play mode? Guitar Hero does.
- Does Rock Band have song challenges? No, they just have an annoyingly repetitive and tedious campaign. Guitar Hero does have them, however.
- Does Rock Band have band moments? Guitar Hero does.
- Does Rock Band give you as much customization in terms of character creation and instrument design that Guitar Hero does? Hardly.

Basically, other than vocal harmonies, solos, and some specific songs, there isn't anything worth having that Rock Band has that Guitar Hero doesn't have or does better.

DLC? Guitar Hero releases downloadable songs every week. They also allow you to license other Guitar Hero game set-lists and port them into other games.

They are both the same on the surface appearance, but Guitar Hero is far better when it comes down to what counts.

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