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Subject: "We all know you hate something better than yours"

Posted by [Aircraftkiller](#) on Fri, 22 Aug 2003 01:57:12 GMT

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Quote:Deserve it? Does that really have anything to do with it? Yeah sure in a big way it does, but when a map maker asks you for some models only you have, why say no? Because it are YOUR models? Because only you can use them? Because you want to be famous of models only YOU have?

Why not keep the intire map for yourself then... by definition... ITS YOURS ISNT IT?

Sometimes your just some kid and his pencils, 'mine mine mine!' If I manage to get something noone else gets it from me! That's your motto in live right?

Why do I say no? Because it's my choice to say no. It isn't your choice. Stop raising a hissy-fucking-fit over it because you don't get something that you want from me. It isn't my duty or job to give you anything I have. I receive no compensation from it. I get nothing at all. I do not give my hard work out to others when I will receive nothing at all. Once again, I tell you to shut the fuck up and get over it.

Why not keep the levels to myself? Gee, where have you been? There's been only one level I've released to the public and that was the River Raid source file. Nothing else has been given out because it's not my job to let you get off free without having to do any real work. Why should I have to do things for you, so only you benefit?

Get off the floor, you're kicking and screaming a bit too much... Have some dignity, dude.

Quote:You have the rights? If you made it you have the rights... if you got it from a very deep internet source only accessible by you for that matter, it's not your right.

Now ACK, Answer the next question unless you really like all the attention your getting and want this flame topic to go on and on till it reaches 400 posts again and gets closed. (You must be loving this, all this attention. You had some bad childhood or something?) WHY keep models for yourself and not share it with others to experiment with? It's a very simple question so just answer it.

ACK's second motto in live? All kinds of attention is attention. Negative or positive. Even if someone curses him to death... MAN HES LOVING IT! (Let's see what happens when we all don't talk to ACK for a week... when we all just don't give a shit about others like he does)

...You don't have to make something to control the rights of it. Electronic Arts didn't create the Westwood 3D engine, yet they own the copyrights on it. Why? Because Greg Hjelstrom signed over the rights for it when he left Westwood Studios, that's why.

When Westwood Studios transferred their assets to me, I received the copyrights to the assets along with the assets themselves.

Why keep what I have for myself and not release it for others? Because I'm not a god damned moron, I know exactly what you want to do. You're trying to get the stuff out of me, considering you already hate me, then you can dispose of me later on because you think I have nothing else

to give you. If I don't give you anything at all, you sit here and whine about it while I keep working on other creations of mine. There are a few reasons, one of which I named, and another which would be the copyrights. I cannot go around giving away what I own to people unless I feel like losing the ability to protect my property. I'm not going to give you my car and then ask for it back later on, you know. I'd never get it back.

You don't know my philosophy on life or what my purpose in life is. Please shut the fuck up, remove your cranium from your rectal sphincter and clean your face off of the brown shit. Thank you, I appreciate it.

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