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Subject: Re: Pointfix poll. Bug or Balance?

Posted by [GEORGE ZIMMER](#) on Mon, 28 Dec 2009 07:49:10 GMT

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Altzan wrote on Mon, 28 December 2009 00:50The game's makeup is very logical. That doesn't mean the game mechanics ned to be nitpicked to death in the name of logical accuracy. No, but when you gain an advantage through an unintentional bit of coding (which it's been proven it is), then it becomes a problem- hence, it's a BUG.

There's really no arguing it, it's been proven in so many ways it's a bug. It really comes down to whether or not you think it should stay- hence, the 57454864789 pointfix topics.

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