
Subject: Re: Pointsfix debate - cleared - I plead guilty :(

Posted by [Spoony](#) on Fri, 25 Dec 2009 01:15:40 GMT

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****simpee dodges spoony's posts for the gazillionth time****

Spoony wrote on Thu, 24 December 2009 17:30simpee wrotelmao, i should try this so that i can decide where spoony quotes, rather than let him tear it into little pieces that make no sense on their own or completely change the meaning of what im trying to say.

like i said to hate, and like i've said to you many, many times, there's absolutely no shame in admitting you were wrong, and you've been wrong an absolutely staggering number of times. the only shame comes from when you try to pretend it didn't happen (which is exactly like losing a game and then pretending you didn't), or acting like the person who outwitted you did so unfairly (which is like calling someone an unfair player for no other reason than that they beat you). and that's exactly what you're doing here, and exactly what you've done in every single pointsfix debate you've participated in, without exception.

bottom line: i've completely smashed every point you've tried to make to pulp. i'm not the only one. these "public players" you love to talk down to... they ran intellectual circles round you too, not that that is difficult. that's the simple fact: i refuted all of your arguments, you couldn't refute any of mine. this fact doesn't mean i did anything unfair in winning the debate. there's no "changing the meaning of what you said", there's no "that make no sense on their own". you said things and i showed you very clearly why you were totally wrong. end of story.

nobody would think the less of you if you just conceded. but when you act like i did something wrong, or when you try to act like it didn't happen, you just prove to everybody what a sad little wretch you are who can't handle losing an argument.

but still, we're veering from the point, probably because you know you can't address it. i'll repeat it again just because i know how angry it makes you:

Spoony wrote on Wed, 23 December 2009 07:12this is probably a good point for a declaration. from somebody who runs a league using the original renegade points system. i expect other servers using it might find it helpful too. when i get people asking me to use the points bug instead, or if people say the same at n00bstories / thekoss2 servers whatever, feel free to link to this too.

here we go. i'll put it all in nice red letters.

I'm not the only one with any explaining to do. The pointsfix is not the only "mod" that affects points; the pointsbug is basically a modification too, a mod that lets you get points for no reason etc. Indeed, since it's been conclusively proven that the pointsfix is the original Renegade points and economy system, the points bug is MORE of a modification than the "pointsfix" is. So it's not just the advocates of the pointsfix who have any explaining to do.

So here's a few questions for anyone who wants to tell me I should use their point mod.

1. please explain to me why it makes any kind of sense? because i've looked at it from all the angles and i simply don't see why it makes sense that you should get points for no reason, or more points than you're deserving.

- 2a. when you've answered 1, please explain why your answer should NOT apply to tanks when they have red/yellow health.
- 2b. when you've answered 1, please explain why your answer should NOT apply to infantry or structures.
3. please explain to me how it is good for balance, in a game where points are important, that unhelpful things can get far more points reward than far more helpful strategies? for example, there's an APC/tank threatening your base... why should your mod encourage people to shoot it ineffectually like an idiot, instead of doing something far more helpful like trying to kill it/push it back, maintain your buildings, or fix a teammate's tank?
4. please explain to me why defensive play ought to trump offensive play on maps like field, cityfly etc?
5. please explain to me why you don't mind maps like field, under and wallsfly being very stacked in favour of gdi?
6. in a game where the economy system is clearly important, please explain to me why you shouldn't have to EARN your credits instead of getting them for no good reason?
7. most of all, please explain to me how you came to the conclusion that your point mod is a good idea at all?

anyone telling me i ought to use their point mod in my servers, the mod that allows you to get points for absolutely no reason (which is far more of a "modification" than the pointsfix could ever be) - come back to me when you can answer these questions. If you can't answer any of them then don't waste your time, and don't show me any polls either (you're just showing me 20 people who can't answer any of these questions. it would be more effective in changing my mind to show me one person who can)

oh, one last thing:

Quote:you anywhere nearer that apology for what you and clear did on the jelly forums?