
Subject: Re: how the hell did westwood do it?

Posted by [YazooGang](#) on Thu, 24 Dec 2009 16:17:04 GMT

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Renegade Spawner = F8->team2 <playerID> <teamID> the team ID for renegade spawner is -1
Make "Renegade Spawners" around the map and code a script for your self making it so when a
person join a server, the server gets its player id and then sends "team2 <playerID> -1" to the
console thingy. It changes the team of the player to the id of -1 and then the player will spawn in
random positions. The player will come up as blue in radar Good luck.
