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Subject: Re: Renegade in 1 month...

Posted by [SuperTech](#) on Thu, 21 Aug 2003 21:32:19 GMT

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zephThe amount of cheats have increased fast lately and I cant imagine how it will be in some weeks or motnhs. Wallhack, clickbot, bighead, damagehack, all that makes a game suck.

I heard someone was trying to make an anit-cheat software and all thumbs up to anyone who is trying to deal with this problem.

I meet cheaters everywhere now, especially in sniper servers. And damage hack people in normal servers.

If EA would treat their games better....its really sad....

You know, I play a LOT of Renegade and I have no idea what you are talking about. I've only seen a handful of cheats, such as:

A GDI guy that was on the NOD side and yet was able to damage GDI units (don't ask, hard to explain).

Shooting through mountains with a sniper rifle.

Base to base MRLing

Tunnel beacons

OB walking

I never seen a damage bot. WTF is bighead anyways?

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