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Subject: Renegade in 1 month...

Posted by [Crimson](#) on Thu, 21 Aug 2003 21:29:34 GMT

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Halo isn't going to kill Renegade. That's what they said about every game that has come out.

This community had survived script kiddies crashing servers, beacon/leave exploits, DDOS attacks, WOL outages, and we come back ready to kick some more ass. The current problems with playing online may lessen some people's ability to play... but I guarantee you once anti-cheat measures are in place (and they WILL be in place), everyone will dust off their Renegade CDs and play again.

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