
Subject: Re: Jelly vs CW.cc results
Posted by [blitzkey](#) on Thu, 24 Dec 2009 05:06:35 GMT
[View Forum Message](#) <> [Reply to Message](#)

liquidv2 wrote on Wed, 23 December 2009 20:02my first thought, had the jelly forums been getting ddosed, would be to contact the players who wanted to play and find another way to reach them in the event that it happened again

we did use foresight and careful planning with our teams; if a player did not think they could make it they were switched out with a player who more than likely could be there, and so on

now that our schedule is open again we can set up a com match

anyone up for a community match? we already have one set up with {OS} on january 16th the first one applys, we should have gotten their contacts

ima call you up spoony at 555555 555 nvm i dont want to pay long distance

2nd one doesnt apply, we dont have that many members, our fault though i guess.
