
Subject: Re: Pointfix poll. Bug or Balance?
Posted by [Goztow](#) on Wed, 23 Dec 2009 07:56:29 GMT
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R315r4z0r wrote on Wed, 23 December 2009 01:11No, that's not what I'm saying.

Points are there for one reason: Tie braking.

The main objective in the game is to destroy the enemy team's base, not to whore the most amount of points in the time given.

The reason why I said "how it's meant to be played" was because Renegade can actually be played as a whore fest if you really wanted it to.

If you relate points to damage, then it strongly encourages the main objective: destroying the base.

If a team can get points for doing no damage, then it discourages doing damage, hence discourages destroying the base.
