
Subject: Re: Jelly vs CW.cc results

Posted by [liquidv2](#) on Sat, 19 Dec 2009 22:52:08 GMT

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i think if we do another tourney it could be with smaller game types and more maps played per round so people feel like showing up more
and allow players to play for a max of two communities with one as their primary in the event that the two play each other
aaaand possibly do a Bot system so players can sub but set limits on how many communities they can play for and how many bots a community can have and stuff

i'm glad to see this finished through to the end; i had doubts but i was wrong
