
Subject: Re: Pointsfix debate - cleared - I plaid guilty :(
Posted by [Spoony](#) on Sat, 19 Dec 2009 02:05:54 GMT
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BlueThen wrote on Fri, 18 December 2009 16:05I feel that people have completely disregarded my earlier comment.

Do you not realize that this is a perpetual argument, and will remain so until something here is actually put to test?

well, *i* feel that you completely disregarded my direct response to your earlier comment.

here's what i said.

of course you can't "instantly conclude" that, that's why i've insisted on a great deal of balance testing. as far as clanwars go, the results have been better than i'd hoped; all of my theories turned out to be absolutely right. every game on the new system has gone to the right clan; that was definitely NOT the case before. incidentally, quite a few people on the anti-pointsfix side have taken their usual approach. during the initial testing they embarked on a campaign of lies, manipulation and sabotage to try to get it removed from the clanwar servers, then later lied to everybody and said they did test the full pointsfix (untrue).

i'd have loved to "skip all the politics" there, but the anti-pointsfix crowd had other ideas. still, they utterly failed, the pointsfix is where it should be and the clanwars league just had the best month it's had in years. result. still, if people still want to talk about the pointsfix being applied "democratically", then you're not entitled to forget what its opponents did during the testing period. seems like i answered you quite extensively here? it's been a huge success in clanwars, in spite of despicable tactics from the anti-pointsfix brigade.

simpee wrote: i never even played clanwars before so u dont know how it affects the game.

well, you've played a lot of clanwars, but that hasn't stopped you being absolutely dead wrong over and over and over and over and over again.

Quote: i said mesa would be ruined by pointfix and it was.

this is really dishonest of you, simpee. (again.) check my earlier posts; i conceded that WITHOUT THE MAP FIXED, mesa isn't so fair. i said right from the beginning that if you fix the deadzones it'll revolutionise the map... i was right.

but you keep harping on about mesa and you expose a lot about yourself when you do. you just said mesa's a better map than field? well, perhaps you can explain why nobody played it in clanwars before the pointsfix was used. nobody liked it until a few people decided it was a good anti-pointsfix argument, then suddenly it's their favourite map.

that's not all. field, wallsfly, under etc are much fairer with the pointsfix and no-harvblock, and you never even mentioned that while raving about mesa again and again and again... that's another reason why it's difficult to take you seriously. remember? i had to make a rule to stop people leaving when they got the bad side, because they always did - they pretended that wasn't why they were leaving, but it wasn't hard to see through that. that rule isn't even needed now.

Quote:i said field would be ruined and it wouldve been if not for the harv block rule that had to be added.

you've got a really dishonest way of arguing, you know that? "that had to be added"... it's a rule that ought to have been there for ages and i've been advocating it for a long time. promoting offensive play over defensive play, remember? i've been saying this for years. don't give me this "had to be added or field would be ruined" shit, it's unbelievably dishonest... or it would be coming from someone other than you.

Quote:the gameplay is slower because theres less money
gameplay is often not slower at all... see my reply to ss about other strats opening up.

Quote:u might aswell give up if u get a shitty start on city fly
no, because they get less of a lead by killing your harv...

Quote:and infantry now has no chance in an infantry vs tank game on rush maps.
and why did they have a "chance" before? because they got points they didn't deserve? don't post again until that has sunk in.

Quote:but hey, atleast we can all rest easy in the fact that the nod shooter at the front of their base wont get any points he doesnt deserve as i role into his base with a mammy, right!?
again, it's incredibly dishonest of you to reduce my very very extensive arguments on the subject like this. it doesn't help your case; indeed it does your case far more damage than you think. i'm actually doing you a favour here, remember - i said that if you and clearshot you carried on lying to the community to make me look bad (which you still haven't apologised for), i'd just cut you out of the debate altogether because your behaviour was unbelievably appalling. given several chances, you just carried on with your bullshit. and yet here i still am, engaging you in a debate... make no mistake, you don't deserve that from me.
