
Subject: Re: Pointsfix debate - cleared - I plaid guilty :(
Posted by [EvilWhiteDragon](#) on Fri, 18 Dec 2009 13:11:49 GMT
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JohnDoe wrote on Fri, 18 December 2009 09:51 The Pointsfix makes the game more balanced, it just took some of the speed out of clanwars...granted, I haven't played a clanwars in 2 years, but I guess the game is still pretty much over if i.e. your sniper gets shot in the face right away. Renegade is already rather predictable, the pointsfix simply makes it even easier to guess the opponents' cash supply. In a way, it made the game worse by making it better in theory. I can't comment on the harv blocking and jumping out of vehicles stuff...just out of curiosity, does that include blocking your opponent's harv?

You know that points always give away how much money someone made? Just add the gametime in seconds*2 to it and you have the amount of cash they have (roughly). That hasn't changed with or without pointfix.
