
Subject: Re: Why can;t i see the box's in game?
Posted by [Distrbd21](#) on Fri, 18 Dec 2009 09:09:02 GMT
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ErroR wrote on Fri, 18 December 2009 03:07Why don'y you get the .lvl file of the map and add some textured walls threw gmax as separate w3ds than those ugly boxes? maybe not the best suggestion tho
hey i like those ugly things, not really i'm just to lazy to get gmax again and do it.
