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Subject: Re: Pointsfix debate - cleared - I plaid guilty :(

Posted by [Spoony](#) on Fri, 18 Dec 2009 03:09:05 GMT

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ELiT3FLyR wrote on Thu, 17 December 2009 20:49bla bla, mr i ruined two maps better than field to fix field, which only works because of an extra rule i had to add to make sure nod didnt dominate easy.

which two maps are you talking about, and which "extra rule"? i think i know, but i'd like to hear it.

Quote:so how bout that vechile allignment bla bla mod, the one that completes pointfix but only goes to create another glitch that u then dont even tell people about until they find out themselves and try to blow their tank up 5 seconds after they get out only realise its indestructable? that very briefly used to be the case, but it was tweaked as soon as we found that out, at my behest.

even with the 5-second situation (which isn't the case anymore), it's far better than the previous situation. when i first came back to clanwars, you might remember i joined you and clear and some others in a few funwars using your point mod. the way you guys played was just laughable - getting loads of sakuras in the last minute of cityfly, jumping out of your tank before it dies every single time. you wanna go back to that ridiculous bullshit, you're welcome to it. i'd rather play the original renegade, as we currently are at clanwars.

Quote:but theyre not worth the 4000 pages spent arguing over it.

i certainly prefer this position to your previous position, which is that any clanwars league using the original points and economy system must be sabotaged, and that no public server must be allowed to use it either because then there'd be less servers with your point mod for you to play on. that old position of yours was perhaps going a little too far, hmmm?

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