
Subject: Re: how do you change the startup spawner characters?

Posted by [Distrbd21](#) on Thu, 17 Dec 2009 07:08:15 GMT

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firstly if you do not belive me here is a map showing that it can be done client side and secondly go back to your ssgm plugins because you have no idea what sricpts can be used on a map.

http://dabomb.dsgaming.us/C&C_Chickens.zip

walk through the flares and you will become a chicken now tell me that it can't be done in a map...
