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Subject: Re: how do you change the startup spawner characters?

Posted by [reborn](#) on Wed, 16 Dec 2009 21:43:38 GMT

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Distrbd21 wrote on Wed, 16 December 2009 16:29I'm fixing to go back to work but when i get home tonight i will finsh the video of how to do it with the scripts.

All i need to know now is are you spawning them in a building or in a walk way they go out, or in the middle of the feild somewhere?

all this will help me show you away to set it up.

i get off in 4 hours.

Your script zone idea is bad. Do not clutter his mind with this useless crap.

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