Subject: Re: how do you change the startup spawner characters?
Posted by shippo on Wed, 16 Dec 2009 18:13:30 GMT

The way I have gone about it is by going to spawners/startup spawners/GDI spawner +modify setings/presets/pick presets then add and remove the ones i want form the soldier presets list.

what happens is that in the LE it does change the character of the spawner, ex. it was a minigunner now it looks like an enginer

however when i test it in multiplayer Lan I still spawn as a minigunner. is there a global setting or something I am doing wrong?

File Attachments
1) spawner.PNG, downloaded 306 times