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Subject: Re: how do you change the startup spawner characters?

Posted by [reborn](#) on Wed, 16 Dec 2009 08:38:52 GMT

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He has repeatedly asked for the present name in level edit that changes the spawner for the team. By 'present' I am assuming he means preset. There was someone else who made that typo time and time again, but I forget who it was...

I have not used level edit in some time, but it's somewhere around the start-up spawner list. There's Four entries if I remember correctly, the renegade spawner, an engineer spawner, then the GDI and Nod spawners.

Someone will no doubt post a screenshot of where it is, but I am at work now and cannot. If no one else does so by the time I get home, then I will do it then for you.

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