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Subject: Re: dx 10 vs dx11

Posted by [Omar007](#) on Sun, 13 Dec 2009 22:55:32 GMT

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Reaver11 wrote on Sun, 13 December 2009 23:44...

Still not many games use it so theres not a big problem there.

Lol afaik not 1 game uses it (yet)!! >.>

If there is one name it

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