The technical reason for the STEAM (with STEAM community option ENABLED) and Renegade with Scripts 3.X not working together is that the STEAM community option uses DirectX hooks that Scripts 3.X also uses, causing a conflict and crash.

TT will probably fix it, but in the meantime, STEAM can be used to launch Renegade with Scripts 3.X but only with STEAM community option disabled.

If OP doesn't require Scripts 3.X then Scripts 2.9.2 might allow the STEAM community option. Check the stickied topics.

Epic post is epic.