
Subject: Vehicle Fuel script

Posted by [General Havoc](#) on Thu, 21 Aug 2003 15:19:40 GMT

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Try GTH_Zone_Send_Custom. It sends a custom to anything that enters the zone without knowing it's ID. TDA_Send_Custom_Zone is okay if the vehicle is already on the map but you can't put the presets ID in as the vehicle made will have a different ID as all ID's are generated in realtime.
