Subject: Re: request of danpaul: Mesa_Rush
Posted by Reaver11 on Thu, 10 Dec 2009 12:24:37 GMT
View Forum Message <> Reply to Message

Ah you are going to make a script for it so you can configure if you want to have base defences on yes or no.
My bad for missing that part.

Then indeed it would be too much work to block of the doors.
The only map it could be annoying spawning in the obelisk is hourglas.