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Subject: Re: beta test TT patch

Posted by [TruYuri](#) on Wed, 09 Dec 2009 00:24:24 GMT

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GEORGE ZIMMER wrote on Tue, 08 December 2009 15:14

The thing is, most of the "bugfixes" that testers of APB and Reborn may find, will probably only be applied to their respective mods. That's why Spooky's there, as far as I know- to make sure things that can potentially change up balance quite a lot don't go through without ensuring it's actually a bug or to get the community's input on it. Otherwise, they'll only be in for the mods that want the fixes, AFAIK.

You'd be surprised how many engine-wide and downright terrible bugs that affected everything as a whole we've encountered.

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