
Subject: Re: How do I slow down my computer to play an old game?

Posted by [saberhawk](#) on Mon, 07 Dec 2009 11:30:39 GMT

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Gen_Blacky wrote on Mon, 07 December 2009 03:46Saberhawk wrote on Sun, 15 November 2009 02:42Why not just try running with VSync *on*?

No reason you would have to hender your cpu.

Huh? Turning VSync on would cap the frame rate at your current refresh rate. On old games, this usually has the nice effect of correcting frame-based mathematics and makes them actually playable (again, this depends on the game). If you didn't "hender" your CPU, the game would remain unplayable. Thankfully most game makers smartened up and are now using time-based mathematics...
