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Subject: Re: aimbot are killing this game

Posted by [EvilWhiteDragon](#) on Sat, 05 Dec 2009 12:03:17 GMT

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DimitryK wrote on Sat, 05 December 2009 10:48 How about a semi-transparent crosshair?

If you target the enemy it will still turn red, but also blend in with the background color. That way you cannot have the same red color over and over. It would take a lot of time to create a proper aimbot for that.

This would indeed be a better solution. Still possible to create an clickbot for, but a lot harder than just filtering 1 pixel for 1 colour code.

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