
Subject: Re: Blue Nod Buildings
Posted by [IamFenix](#) on Fri, 04 Dec 2009 21:43:43 GMT
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Zeratul wrote on Thu, 03 December 2009 19:13

I will also change the ob laser colors when i figure out the file

It's a value in objects.ddb

You can't play online with it modified to prevent cheaters.

Edit:

The G-Man wrote on Fri, 04 December 2009 09:46^^ Did you hear what he said? He said that he knew that somebody had already made this before, he just wanted to remake it for himself.

Actually, I like the lighter color blue. It is a good solid colour. The darker tones just look awful.

About the ob laser colour, I strictly remember a thread about half a year ago that talked about this. I could not find it in the search but I remember it is a .dds file with other stuff in it. Or actually you might have to change the color of the texture that has something to do with the ob crystal. Like ob_crystal.dds or something like that as I had said earlier. But I just remember that it was really hard to change the color.

There is a .dds file, but it's black and white, AND it also is the repair gun's .dds file, which also has a value in objects.ddb.
