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Subject: Re: Why WW havent gave unlimited ammo for infantry?

Posted by [RoCk2Star](#) on Fri, 04 Dec 2009 10:07:38 GMT

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Maybe my thought was way too much, but infantry has too low ammo. I agree than 1000 characters would be overused, however in my opinion ammo should be doubled for 100 characters and doubled for these below 1000 or tripled. Vehicles overshadow infantry a bit due to unlimited ammo, it might be a good option to have much more ammo. It will add better possibilities to infantry rushes ..

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