
Subject: Re: Obelisk attack sequence

Posted by [GEORGE ZIMMER](#) on Thu, 03 Dec 2009 14:47:46 GMT

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ErroR wrote on Thu, 03 December 2009 07:15: laser is set up in le. blue_triple is the texture i think. Explosion is a w3d, not sure which. And charge maybe a w3d too. Look it up
Actually the weapon doesn't use a chargeup, I don't think. I remember looking in the weapon's preset and it didn't have any kind of chargeup. Weird shit.
