
Subject: Re: !spy command help

Posted by [Hubba](#) on Tue, 01 Dec 2009 05:11:29 GMT

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"RA_Infantry_Spy" will make your current char invisible to base defenses. If you want to have a "shb" spy then you first have to change char into shb preset and then attach that script. Note the script will get unattached when you kill a building i think.
