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Subject: Re: Mesa modded or not?

Posted by [Omar007](#) on Sat, 28 Nov 2009 10:15:21 GMT

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Well it doesnt matter whether you have that one in your Data folder or not.

This map is called Mesa2 and only fixes the deadzones. The FDS or Hoster chooses then Mesa2.mix or Mesa.mix to play. Mesa2 requires Mesa but if the FDS/Hoster selects Mesa.mix to play, Mesa2 wont have any effect.

To me it seems like a good idea to use Mesa2 but that's me and i dont even play in the RGCT

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