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Subject: Re: Request of my TT colleagues

Posted by [BLÃ»Íµl4Î²ÃªL](#) on Thu, 19 Nov 2009 14:30:50 GMT

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Goztow wrote on Thu, 19 November 2009 01:28It's true the bridge could also be taken by Nod but they'd need 2 players for that and the art on there would be much more vulnerable because its tech can be killed quite easy (no range advantage when you're on the bridge).

I disagree. Whenever i'm alone on the bridge and I have a tech in my art, I kill the med that is coming for me 8 out of 10 times.

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